




Social Media

-  [instagram.com/watermelonwoos/](https://www.instagram.com/watermelonwoos/)
-  twitter.com/xinseng_
-  [linkedin.com/in/karen-le-124b4113b/](https://www.linkedin.com/in/karen-le-124b4113b/)

Karen Lee

Layout | BG Paint | Design

Email: karenleedraws@gmail.com | C: (647) 515-1276
Portfolio: karenleedraws.com

Software Skills

2D

- Adobe Photoshop
- Clip Studio Paint
- Toonboom Harmony
- Adobe Animate
- Adobe After Effects
- Adobe Premiere Pro
- Toonboom Storyboard Pro

3D

- Blender
- Autodesk Maya
- Autodesk Mudbox

Recognitions

*Bronze Medal - 3D
Character Animation
May 2015*

Skills Compétences Canada

- Awarded Bronze Medal at the Skills Ontario Competition in the 3D Character Animation scope.
- 3D modelled, rigged and animated original character designs to create an animated short in a 7 hour time constraint in Autodesk Maya.

*Pan Am Traffic Box Design
February 2015*

City of Markham

- Created a traffic box wrap design that was selected by the Mayor for the City of Markham's Pan Am Public Art project. Design is currently displayed at Enterprise Drive & Birchmount in Markham.

A passionate, hardworking, and well-rounded artist with a focus in layout, BG paint and design. An enthusiastic team member who always works hard to meet the needs of the team to achieve the best possible result.

Experience

July 2022
- July 2023

2D Background Colour & Layout Artist

Wildbrain Ltd. - Vancouver, BC

- Created BG roughs and cleans, painted texture and matched colours to colour keys in Adobe Photoshop on New Peanuts Specials.
- Communicated consistently with the supervisor for revisions to promptly enhance quality on my work and match production style.

Jan 2022 -
June 2022

2D Layout Artist

ShadowMachine - Los Angeles, California

- Created layout drawings and design on a 2D TV production.
- Communicated consistently with the Art Director and Coordinator to take revisions and enhance quality of art.

June 2022 -
June 2022

2D Background Colour Artist

Titmouse Inc. - Los Angeles, California

- Painted and matched colours for BG's to key artwork in Adobe Photoshop for BG assets on the Apex Legends Gaiden Event trailer.
- Communicated consistently with the director for revisions to increase quality of work and match production style.

March 2021 -
December 2021

2D Layout Artist

Atomic Cartoons - Vancouver, BC

- Created clear and organized drawings for layout on Night at the Museum: Kahmunrah Rises Again
- Communicated consistently with the BG supervisor to ensure all assets are consistent throughout each sequence and enhance quality of art

Education

September 2015 -
April 2019

Bachelor of Animation

Sheridan College - Oakville, Ontario

- Projects
 - "Skyfish" - 4th Year Thesis Film
 - Completed a 2 and 1/2 minute film within the deadline
 - Produced original story, storyboard, character designs and layouts that were cohesive and compelling
 - "Gamble" - Group 2D Animated Short Film
 - Created concept art for character, props, layout, colour and storyboards that greatly pushed the development of the film's art direction.